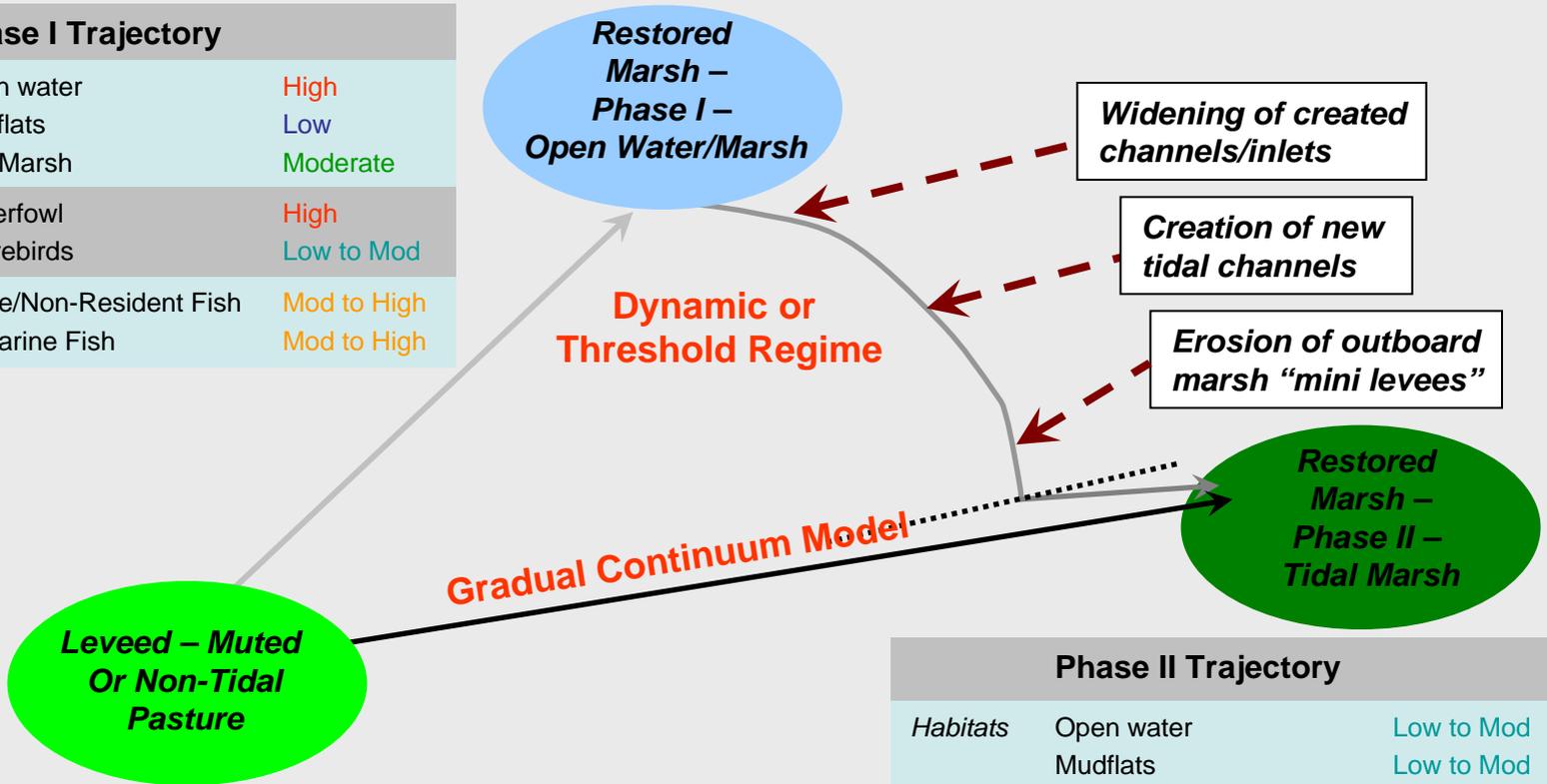


# Trajectories of Habitat Evolution

Giacomini Ranch – East Pasture

Phase I Trajectory		
<i>Habitats</i>	Open water	High
	Mudflats	Low
	Salt Marsh	Moderate
<i>Birds</i>	Waterfowl	High
	Shorebirds	Low to Mod
<i>Fish</i>	Large/Non-Resident Fish	Mod to High
	Estuarine Fish	Mod to High



Pre-Restoration		
<i>Habitats</i>	Open water	Low/Absent
	Mudflats	Low/Absent
	Salt Marsh	Low/Absent
<i>Birds</i>	Waterfowl	Low
	Shorebirds	Low to Mod
<i>Fish</i>	Large/Non-Resident Fish	Absent
	Estuarine Fish	Low

Phase II Trajectory		
<i>Habitats</i>	Open water	Low to Mod
	Mudflats	Low to Mod
	Salt Marsh	High
<i>Birds</i>	Waterfowl	Moderate
	Shorebirds	Moderate
<i>Fish</i>	Large/Non-Resident Fish	Low to Mod
	Estuarine Fish	High

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Threshold

Time from levee breach

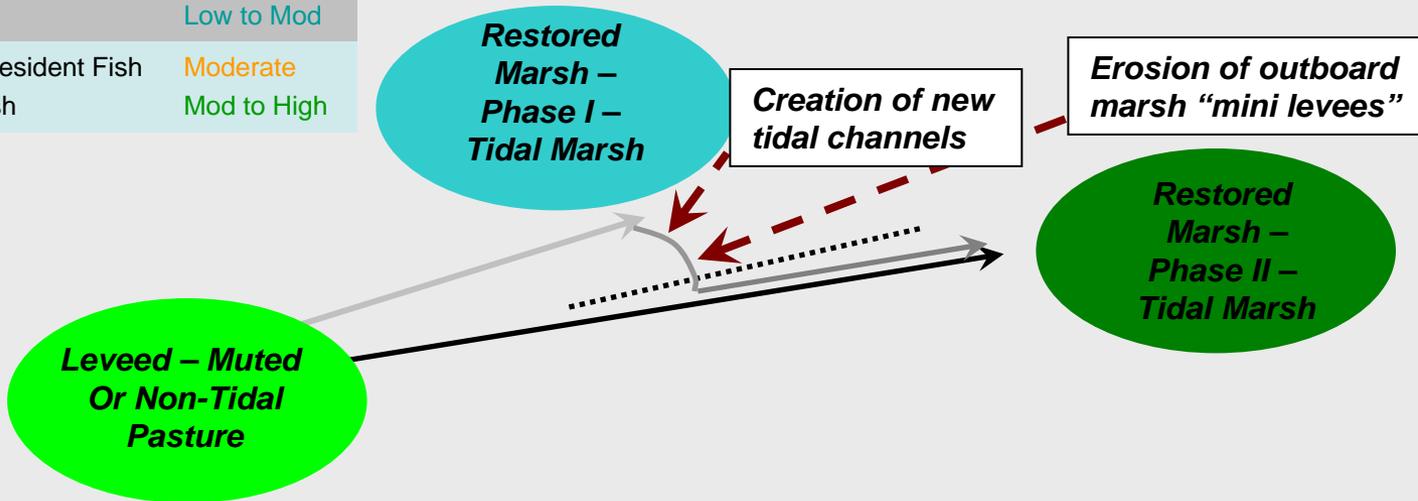


# Trajectories of Habitat Evolution

## Giacomini Ranch – West Pasture

Phase I Trajectory		
<i>Habitats</i>	Open water	Low to Mod.
	Mudflats	Moderate
	Salt Marsh	Moderate
<i>Birds</i>	Waterfowl	Moderate
	Shorebirds	Low to Mod

<i>Fish</i>	Large/Non-Resident Fish	Moderate
	Estuarine Fish	Mod to High



Pre-Restoration		
<i>Habitats</i>	Open water	Low
	Mudflats	Low
	Salt Marsh	Low
<i>Birds</i>	Waterfowl	Low
	Shorebirds	Low
<i>Fish</i>	Large/Non-Resident Fish	Low/Absent
	Estuarine Fish	Low

Phase II Trajectory		
<i>Habitats</i>	Open water	Low
	Mudflats	Low to Mod
	Salt Marsh	High
<i>Birds</i>	Waterfowl	Low to Mod.
	Shorebirds	Moderate
<i>Fish</i>	Large/Non-Resident Fish	Low to Mod
	Estuarine Fish	High

Time from levee breach

