Developmental Level Park Ranger Interpreter

MODULE 220

Title: Prepare and Present an Interpretive Demonstration or Other Illustrated Program

Recommended Pre-requisite: Module 101 and Module 103

Context

An "**illustrated program**" is planned from the outset to integrate slides, maps, demonstrations, objects, or performing arts in order to enhance access to resource meanings. Effective interpretive talks, on the other hand, are designed for the narrative to stand on its own. This makes the two serve different needs and functions. Effectiveness of illustrated programs depends on the integration of the illustrations and the narrative; they are a package--interdependent media and narrative. Remove the chosen media from an illustrated program and it will require a fundamental change in interpretive approach if it is to succeed. Likewise, an interpretive talk does not become an illustrated program by merely adding a demonstration, slides, or other media. An illustrated program carefully integrates illustrations and narration to effectively move visitors toward their own intellectual and emotional connections with the meanings inherent in the resource.

Illustrated programs make use of additional senses and give the interpreter the opportunity to reach a variety of visitor learning styles, creative/artistic instincts and other avenues to take advantage of interpretive opportunities. Illustrated programs use the illustration or object to represent elements of the resource that are not immediately present, or no longer exist. They incorporate representations or facsimiles that substitute for the "real thing."

An "**interpretive demonstration**" is a specialized type of illustrated program. It includes participatory activities such as water sampling, traditional crafts, nature studies, and orienteering, performed by the interpreter, by the visitor, or both. Demonstrations must be relevant and carefully chosen to meet interpretive goals. Demonstrations must integrate the chosen activity and narration to create opportunities for visitors to form their own connections with the meanings of the resource.

Competency Description

Requires the interpeter to be able to plan, prepare and effectively present a specialized program that uses illustrations/objects/media and/or demonstration to provide opportunities for the audience to make their own intellectual and emotional connections to the meanings/significance of the resource; and integrates the media, activity or demonstration with the interpretive narration in a way that cohesively develops a relevant idea or ideas.

Assessment

A videotape of a complete illustrated program or interpretive demonstration, developed and presented by the interpreter before an on- or off-site audience.

Competency Curriculum

The following curriculum components outline the developmental learning elements that compose the skills set for this competency. From these outlines, 1) employees and their supervisors can determine learning needs and strategies, 2) instructors can develop sessions and lesson plans. Each component also contains a list of useful references and developmental activities.

- Interpretive Demonstrations
- Illustrated Programs

Objectives Upon completion, learners will be able to:

- Effectively integrate illustrations and narrative in programs which provide an opportunity for the public to connect with resources;
- Conduct an effective illustrated program which relies primarily on a demonstration.

Topics

Using media in interpretation; combining narration with audiovisual resources; characteristics of narrative and audiovisual quality; using replicas and artifacts in programs; employing music, song, and dance; demonstration techniques (by interpreters, by participants, by both); creating demonstrations for different audiences.

Audience

All Park Rangers and NPS staff with interpretive responsibility, both permanent and seasonal. Other staffs with public interpretation responsibilities in national park areas such as cooperating association employees, volunteers, concession employees, and park partner employees.

Delivery

Classroom and lab, park, region, or service-wide course; mentoring; self-study; video, classroom, distance learning; universities; National Association for Interpretation workshops/seminars; professional training organizations.

Target

Within two years of appointment.

http://www.nps.gov/idp/interp/220/module.htm



Assessment Rubric for Developmental Benchmark Competency **Prepare and Present an Interpretive Demonstration or Other Illustrated Program**

Demonstrates certification standards: The interpretive demonstration/illustrated program is...

1) successful as a catalyst in creating opportunities for the audience to form their own intellectual and emotional connections with meanings/significance inherent in the resource;

AND

2) appropriate for the audience, and provides a clear focus for their connection with the resource(s) by demonstrating the cohesive development of a relevant idea or ideas through integration of media, activity or demonstration with interpretive narration, rather than relying primarily on a technical or factual description of what is being viewed or demonstrated.

Descriptors:

- Integrates medium/activity and narration to encourage or move audience toward higher-level concepts, such as resource protection, stewardship, and global issues
- Communicates an appropriate depth and amount of relevant information
- Communicates an understanding of resources/park story/national significance
- Provides a balance of facts and acknowledges context and multiple points of view
- Uses park resources appropriately to create context and support content
- Presents program in an engaging manner appropriate to the audience and the context

Approaching Certification standards: The interpretive demonstration/illustrated program may be...

1) successful as a catalyst in creating opportunities for the audience to form their own intellectual and emotional connections with meanings/significance inherent in the resource;

OR

2) appropriate for the audience, and provides a clear focus for their connection with the resource(s) by demonstrating the cohesive development of a relevant idea or ideas through integration of media, activity, or demonstration with interpretive narration, rather than relying primarily on a technical or factual description of what is being viewed or demonstrated.

OR NEITHER.

Descriptors:

- Insufficiently integrates medium/activity and narration to encourage or move audience toward higher-level concepts, such as resource protection, stewardship, and global issues (either activity/medium or interpretive narrative dominates the program)
- Communicates an inappropriate depth and amount of relevant information
- Partially communicates an understanding of resources/park story/national significance
- Attempts to provide a balance of facts but insufficiently acknowledges context and multiple points of view
- Insufficiently uses park resources to create context and support content
- Program presented in a less than engaging manner or one inappropriate to the audience or context

NATIONAL PARK SERVICE National Park Service U.S. Department of the Interior

Submission Guidelines for Certification Review **Prepare and Present an Interpretive Demonstration or Other Illustrated Program**

Competency Description

Requires the interpreter to be able to plan, prepare and effectively present a specialized program that uses illustrations/objects/media and/or demonstration to provide opportunities for the audience to make their own intellectual and emotional connections to the meanings/significance of the resource; and integrates the media, activity or demonstration with the interpretive narration in a way that cohesively develops a relevant idea or ideas.

What you will submit:

A videotape of a complete illustrated program or interpretive demonstration, developed and presented by the interpreter before an on- or off-site audience.

Before preparing your submission, it is to your advantage to review the Module 220 curriculum and certification standard.

Key submission points:

- When selecting the illustrations, objects or other media to use for an illustrated program, it might be helpful to identify the intangible meanings and universal concepts that each potential illustration/object may represent or portray, and then select those images/objects that best compliment/enhance the meanings and concepts in the narrative. It may be difficult to locate illustrations/objects that accomplish this -- time spent researching, acquiring and carefully integrating meaningful images/objects is important to this competency.
- There are MANY ways in which a program becomes "**illustrated**," with many "**things**" (either two-dimensional or three- dimensional).
- Demonstrations need to go beyond providing a technical and factual description of what is being demonstrated. Consider the intangible meanings that are associated with the demonstration. Provide context and connection to larger meanings by skillfully using your introduction and conclusion and a meaningful thematic development.
- The obligation for accuracy, topic choice and appropriateness, delivery mechanics, etc., remain the responsibility of you and your supervisor, and are not measured in this review.
- A self-assessment worksheet is available for this module -- it is recommended that you review this worksheet before you submit.

Preparing your submission:

- For this competency, you will submit a either an illustrated program or a demonstration recorded on or copied to VHS videotapes, preferably **between fifteen and sixty minutes in length**. It is not necessary to include warm-up orientation or question/answer portions of a program unless their content is somehow pertinent to the interpretive focus of your program. Please indicate the exact length of your program on the tape labels.
- 2) The program should be performed in a park setting with a "real" visitor audience. Off-site programs that interpret park resources are also appropriate. Please submit a program that was intentionally designed/prepared as an illustrated program or demonstration. (A portion of some other presentation, such as an education program, will likely not certify unless it clearly functions

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as an illustrated program or demonstration.)

- 3) Since each competency has unique characteristics that are important to demonstrate, it is **not** to your advantage to submit the same program for more than one competency. Therefore, please do not submit the same program for more than one competency without prior approval by the Certification Program Manager or Training Manager.
- 4) Submit three copies* of your program on VHS tapes. Record and duplicate your tapes at normal speed. All copies of the tapes you submit must have clear, discernable audio and clear views of the illustrations or demonstrations. If this is not the case, the certifiers will not be able to assess the integration of illustrations/demonstration with the narration, and the submission will be returned without a determination.
- 5) Do not interrupt the flow of your program to make close-ups of your objects/illustrations. You may send along copies or facsimiles of objects and illustrations used if they are not clear on the videotape.
- 6) For a demonstration, the video camera should focus primarily on the interpreter, although it is helpful if it can also show the degree of any visitor participation. For a slide show, the camera should focus on the slide images, but the voice of the interpreter should be clear.
- If at all possible, use a lapel microphone and mount the camera on a tripod when making your tape. For additional tips on preparing a video, see the attached "TIPS," prepared by Tom Davies, NERO.
- 8) Be aware that some states prohibit the videotaping of minors. If this is the case where you work, do not include video of the group, simply submit a one paragraph description of the audience, and note the legal restriction on the tape.
- 9) Complete and submit one copy of the attached "**Product Submission Registration Form**" with your submission.

When reviewing the video, certifiers will assume good faith effort, and that accuracy and authenticity of the program have been verified at the park level.

*It expedites the process if you can submit **three copies** of your tape. If not possible, be sure to keep one copy for yourself and submit at least one tape for review.

Where to submit:

Once you have reviewed your project with your supervisor and agreed that it is ready to submit, send to:

Training Manager for Interpretation Mather Training Center P.O. Box 77 Fillmore St. and Storer College Place Harpers Ferry, WV 25425 Attn: Product submission

You can request a "delivery confirmation" from the post office. Leave your videos in their protective boxes or cases, and pack them carefully. All videos will be returned. Keep the original video yourself, in case something happens to the package in transit.

*Certification in this competency serves the overall development of employees in Ranger Careers positions, and meets the NPS national standard for interpretation in interpretive talks. Certification in this competency is a point-in-time assessment. Long-term performance trends are measured at the park level. Eligibility for promotion is determined by the supervisor and park.

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Interpretive Development Program

Product	Submission	Form
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Interpretive Development Certification Program Please include this form with your submission

Park/Site	-		
Module	#:		
Date ma	iled:		
This is m	y submission attempt for t	his certification (1 st , 2 nd , etc.)	
	eviewed the enclosed product agains r this certification:	t the submission requirements AND	
	Yes	No	
Has sup	ervisor reviewed product?		
	Yes	No	
Career P	osition (Please select one from the fo	ollowing):	
	GS-0025: Park Ranger GS-1702: Educational Specialist GS-0303: Visitor Use Assistant Cooperating Associate Employee	 □ GS-0090: Park Guide □ SCA/Student Intern □ Volunteer □ Other 	
Career S	tatus (Please select one from the foll	lowing):	
	Permanent Seasonal	□ Term □ Intake (Year)	
Product	Format (Please select from the follow	ving and indicate number of copies):	
	Video (copies) Floppy Disk	 Hard Copy (copies) ccmail/Email 	
Product	Topic/Emphasis is primarily:		
	Natural Natural <u>and c</u> ultural	Cultural Other	
EodEv m	ailing address and phone number:		

Component for Module 220

Interpretive Demonstrations

PURPOSE

The interpretive demonstration is a type of illustrated program which is fundamentally different from the formal interpretive talk. It relies on the successful integration of interpretive narrative and a specific demonstrated activity (by the interpreter, the audience, or both), for interpretive success. Effective use of objects, crafts, technical and scientific processes, recreation skills, living history, and others allow the interpreter to create opportunities for the audience to form intellectual and emotional connections with the resource. This component includes the essential skills required to integrate the demonstration and interpretive narrative. The component is strongly based on the concepts and philosophy learned in entry-level competencies.

OBJECTIVES

Upon completion the learner will be able to:

- explain how an interpretive demonstration is different from conducted activities or an interpretive talk;

- explain the rationale for selecting the interpretive demonstration as the appropriate technique for delivering a particular interpretive message;

- prepare and present an effective interpretive demonstration which integrates narrative and activity.

APPROACH

It is important that the learner understands the basic differences between components of interpretive demonstrations and the interpretive talk described in <u>Module 103 - Preparing and</u> <u>Presenting an Interpretive Talk</u>. Interpretive demonstrations must integrate activities performed by the interpreter and/or the visitor to create the opportunity for an interpretive outcome.

In a demonstration, the interpreter is trying to create an interpretive opportunity for and with the visitor, not just show or perform a task. Demonstrations are based on the premises that audience understanding will be greatly enhanced, or that basic comprehension can only be gained through performing the task versus telling how it is done.

All demonstrations carry an obligation for the interpreter to be sensitive to and convey proper respect for cultures and alternate points of view. Interpreters using cultural demonstrations have an additional responsibility to make sure that the audience understands that it is never possible to completely and accurately portray another time, place, or person. The interpreter's job is not to presume that she/he can recreate a time, place, or person, but to use the tangible impression to reveal intangible meanings. Successful interpretation of time, place, or person is possible, if preparation and the highest standards are applied in developing and presenting the program.

This component should be viewed as a resource guide or idea bank for the creative interpreter,

and not as a comprehensive list of tricks of the trade. It provides the principles and a foundation on which demonstrations may be developed, regardless of location, mechanics, or activities used. To be successful, the interpreter will need to build upon this framework by acquiring the specific technical skills necessary for the demonstration chosen.

CONTENT OUTLINE:

- I. Why choose an interpretive demonstration?
- A. General attributes
- 1. Incorporates additional senses
- 2. Allows hands-on involvement with resources
- 3. Provides opportunity for multiple points of view
- 4. Accommodates a wide range of learning styles
- 5. Allows opportunity for audience participation
- 6. Reveals nuances which are not immediately apparent
- B. Specific attributes
- 1. Recreational demonstrations
- a. Provides for visitor safety and protection of resources
- b. Improves range of opportunities for visitor enjoyment (i.e., canoeing/snowshoeing)
- c. Provides for emotional connections through physical involvement with resources
- d. Provides access for visitor immersion in resources

2. Cultural and natural processes, trades, crafts, and technology demonstrations (i.e., living history, bird calls, animal tracking and identification, domestic and agricultural arts)

- a. Graphically illustrates the intricacies of a process or period
- b. Helps preserve systems and processes
- c. Makes tangible connection to lifeways, attitudes, meanings, other intangibles

3. Applied physical science and social/historical study demonstrations (i.e., water sampling/analysis, archeology, animal behavior patterns, analysis of the written record, architectural analysis, curatorial methods)

a. Allows comparative studies to see relationships and the complexity of preservation needs

b. Directs hands-on involvement with resources to overcome misconceptions and provide a basis for understanding

- c. Provides exposure to resource management issues and professional standards and knowledge
- II. Decision to present

["The successful interpreter chooses and uses the appropriate vehicle based on professional judgement not personal preference." (<u>Module 101 component: Why We Do Interpretation</u>)]

A. Interpretive demonstration has a direct tie to a specific park theme and identified outcomes

- B. Interpreter abilities
- 1. special skill certifications required for the demonstration or activity
- 2. current proficiency and/or your aptitude in the skill area
- C. Resources
- 1. Use of original vs. reproduction materials

2. Resource protection issues (potential impacts of consumptive use, damage to resources, specimen collection)

- 3. Possibility for hands-on involvement with the resource
- 4. Readily accessible resources
- D. Group characteristics
- 1. Interests, motivations, and expectations
- 2. Age, intellectual abilities, motor skills, visual abilities
- E. Interpretive opportunities
- 1. Meets interpretive goals
- 2. Enhances enjoyment
- 3. Balances with other programs offered
- 4. Addresses specific resource management issue at site
- 5. Addresses specific visitor or resource safety concern
- F. Safety of group/individuals

III. Program development-Ensuring that the interpretive demonstration meets the objective of tying the tangible activity to its intangible meanings.

A. Developing a program that integrates narrative and supporting demonstration

- 1. Research
- 2. Goals, themes, and objectives

- 3. Accuracy and authenticity
- 4. Up-to-date, reputable scholarship/sources
- B. Special considerations-narrative
- 1. Narration does not stand alone
- 2. Language appropriate to audience
- 3. Transitions
- 4. Technical terms, jargon, archaic language--explaining when necessary
- 5. Inflammatory or emotion-charged language
- 6. Silence as a tool
- C. Special considerations-demonstration selection
- 1. Appropriate to audience
- 2. Bridges language gaps
- 3. Provides moments for self interpretation
- 4. Accommodates multiple learning styles
- 5. Engages variety of senses
- 6. Does require consumptive use of resources/objects/visuals
- 7. Considers audience reaction to demonstrations and activities, intense, either positive or negative
- 8. Varies the way visitors can get involved in program
- 9. Uses diversity of activities and objects
- 10. Uses authentic representations
- 11. Uses quality of objects and activities
- 12. Assures available and reliable equipment/supplies
- 13. Takes into account cost of start-up and maintenance of activities
- D. Building a cohesive program-integrating the demonstration and the narrative

1. Program does not consist of simply naming tools used, identifying objects encountered, describing individual elements of a process; it ties the objects to larger intangibles to create linkages and meanings

2. Use of activity/object multiplies the number and variety of tangible/intangible links each individual makes because each reacts to the activity in addition to the narrative

- 3. Sequencing thoughts/ideas/demonstrations
- a. Parallel construction of thoughts/demos
- b. Intentional redundance between thoughts/demos
- c. Divergent thoughts/demos
- d. Juxtaposed thoughts/demos
- e. Convergent thoughts/demos
- 4. Using storyboard techniques to visualize the program
- 5. Maintaining balance between narrative and demonstration
- 6. Presenting multiple points of view
- a. Vary the demonstrations to appeal to differing interests in audiences
- b. Examine the resource from different points of view.
- c. Aware that some activities may be more effective in communicating certain viewpoints
- IV. Considerations
- A. General
- 1. Visitor participation
- 2. Adapting for different learning styles
- 3. Anticipating audience reaction
- 4. Accommodating special needs
- 5. Ability to be heard
- 6. Adequate numbers of supplies and opportunities to participate
- 7. Positioning objects for line of sight

8. Using descriptors from audience's physical perspective (mirror imaging: your right is their left)

- 9. Demonstration is clearly theme related
- 10. Not used merely for the sake of entertainment
- 11. Creating opportunities for visitor involvement throughout the program

12. Audience understands mechanical, scientific, archaic, and specialized terms

13. Alternative delivery plans (weather, materials, objects, etc)

14. Address real or perceived ethical inconsistencies in using original objects or items from the resource (i.e. bones, live animals, petrified wood, artifacts, fruits and nuts)

B. Specific

- 1. Recreation demonstrations
- a. Equipment is in safe operating condition and there are adequate supplies
- b. Skills and physical limitations of audience are known
- 2. Natural and cultural process demonstrations
- a. Accurate data, time period, context

b. Respect and sensitivity when demonstrating (i.e., collecting samples from sacred places, speaking for others/cultural arrogance, assuming only one "truth" in history or science)

- c. Contemporary issues regarding environment or cultures
- d. Living history--first- or third-person
- 3. Applied physical science and social/historical study demonstrations
- a. Professionally approved methodologies
- b. Theme related

c. Multiple points of view and differing opinions regarding resource issues (i.e. control of wildlife populations, military encounters, lifestyle and class differences, evolution/creation, traditional beliefs)

- V. Program delivery
- A. Site considerations
- 1. Organizing materials and activities to involve all
- a. Sight lines
- b. Access to materials
- c. Sufficient supplies
- d. Weather/elements which may affect demo
- 2. Safety
- B. Accommodating special needs

C. Sequencing the activity/demonstration

1. Create an interpretive foundation to establish relevance of demonstration and potential intangible linkages

2. Explain what the audience will see or do in the demonstration in clear language, including audience safety and other potential concerns

3. Use mirror imaging when explaining or performing a demonstration

4. Allow audience involvement (depending on "type" of demo--participatory or passive)

a. Interpreter conducts entire demonstration while audience observes

b. Interpreter describes the demo and audience does

c. Interpreter and audience participate in all or part of demonstration

5. Check audience understanding and involvement and assure that intangible connections are made throughout

a. Review audience products and performance

b. Review audience understanding of interpretive message through questioning strategies (process? application?)

c. Repeat elements of the interpretive message or demonstration if needed

6. Assess remedial needs; be sensitive to audience anxiety or failure

7. Close the demonstration by connecting to interpretive intent/opportunities

D. Common pitfalls

1. Demonstration fails to link to intangible meanings and concentrates primarily on the "stuff"

2. Interpreter pretends to have all the answers; draws unsubstantiated conclusions

3. Interpreter does not allow time for audience to successfully participate in the activity

4. Interpreter uses unclear directions or descriptions of the mechanics or process

VI. Evaluating program outcomes - See Module 103--Preparing and Presenting the Interpretive Talk; Developing an Interpretive Talk and Assessing Its Interpretive Value

A. Qualitative assessments

B. Quantitative assessments

C. Visitor feedback and evaluation

RESOURCES

Considerations for Interpretive Demonstrations and Living History, Stuckey, Michael, Sunset Crater Volcano National Monument, 1997.

Interpretation for the 21st Century: Fifteen Guiding Principles for Interpreting Nature and Culture, Larry Beck and Ted Cable, Sagamore Publishing, 1998.

Interpretation of Cultural and Natural Resources, Knudson, Douglas M., et al, Venture Publishing, State College, PA, 1995, Chapter 12, pp. 303-328.

Interpretive Skills Lesson Plan, "Demonstrations," Larsen, David, 1992.

The Interpreter's Guidebook: Techniques for Programs and Presentations, Regnier, Kathleen, et al, UW-SP Foundation Press, Stevens Point, WI, 1992, pp. 28-29, Chapter 5, pp. 45-64.

The Interpreter's Handbook, Grater, Russell K., Southwest Parks and Monuments Association, 1976, Chapter 8, pp. 93-102.

Interpreting for Park Visitors, Lewis, William J., Eastern Acorn Press, 1980, pp. 79-80, p. 88.

Interpreting the Environment, Sharpe, Grant W., John Wiley and Sons, New York, 1982, Chapters 17 and 23.

SUGGESTED DEVELOPMENTAL ACTIVITIES

1. Compare an interpretive talk to a demonstration with similar desired interpretive outcomes. Apply an assessment tool in your analysis. Which interpretive technique proved to be the most effective in achieving the desired outcome? Discuss your findings with your interpretive supervisor or manager.

2. Create a graph to show the tangible or intangible links in your demonstration. Match each pair to the cohesive idea (theme) of your program. Try changing the tangible/intangible link or the activity/demonstration if either does not support the cohesive idea. Does the demonstration flow smoothly? If necessary, adjust your cohesive idea or the demonstration.

3. Create a list of the objects, and equipment you will need for your demonstration, and analyze how each will enhance the tangible and intangible/universal concepts.

4. Prepare and present a short demonstration for adults. Prepare a second program with a similar theme, but not using the demonstration. Which worked better? Why? Analyze what these differences mean to your ability to effectively create intangible meanings.

5. Describe and demonstrate a process using primarily technical terms. Try the same activity using non-technical terms. Now use a blend of technical and non-technical descriptors. Try each version on a friend, relative, or co-worker and discuss with them the strengths and weaknesses of each version. Which would you choose for which kind of public audience?

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Illustrated Programs

PURPOSE

The illustrated program is fundamentally different from the formal interpretive talk. It relies on the successful integration of narrative and media for interpretive success. This component is strongly based on the concepts and philosophy learned in entry-level competencies. Effective use of media, objects, illustrations, and demonstrations lets the interpreter maximize her/his chance to create an opportunity for the audience to form intellectual and emotional connections with the resource. This component includes the essential skills required to integrate the medium and narrative.

OBJECTIVES

Upon completion of this component the learner will be able to:

- explain how the illustrated program is different from conducted activities or an interpretive talk;

- explain the rationale for selecting the illustrated program as the appropriate technique for delivering a particular interpretive message;

- prepare and present an effective illustrated program demonstrating the integration of narrative and media.

APPROACH

This component should be viewed as a resource guide or idea bank for the creative interpreter, and is not meant as a comprehensive list of tricks of the trade. It provides the principles and a foundation on which all illustrated programs are built, regardless of location, mechanics, or media. To be successful, the interpreter will need to build upon this framework by acquiring the specific technical skills necessary for the chosen illustrated approach (i.e. map programs, slide talks,). Illustrated programs can include enhanced video presentations and demonstrations using objects and props. Specific guidance is provided in the Module 220 component for demonstrations. In every instance, however, the goal of an effective illustrated program is to integrate visual or other aids into an interpretive narrative which heightens the opportunity to reach broader audiences with a wider range of connective links, resulting in greater opportunities for visitors to create and retain their own meanings and values.

This component builds upon the components in <u>Modules 101 -- Fulfilling the NPS Mission: The</u> <u>Process of Interpretation</u> and <u>103 -- Preparing and Presenting an Interpretive Talk</u>. It is recommended that the learner be knowledgeable about all aspects of the entry-level modules before moving on to more advanced techniques in this module.

CONTENT OUTLINE:

I. Why choose an illustrated program?

- A. Accommodates wide range of learning styles/levels
- B. Incorporates additional senses
- C. Engages visitors through vivid images and hands-on activities
- D. Provides a substitute for resource when it is not readily at hand
- E. Includes more tangibles and intangibles (through senses) in program
- F. Creates interpretive opportunities not possible through other delivery techniques
- G. Gives opportunity for multiple points of view on a topic

II. Decision to present

["The successful interpreter chooses and uses the appropriate vehicle based on professional judgement not personal preference." (<u>Module 101 component: Why We Do Interpretation</u>)]

- A. Interpreter abilities
- 1. determine special skill certifications required for the demonstration or activity
- 2. assess current proficiency, your aptitude in the skill area, or both
- B. Resources
- 1. inaccessible or unavailable
- 2. need protection
- 3. need "distant" or indirect viewing
- 4. gives possibility for hands-on involvement with the resource
- 5. reveals nuances not immediately apparent
- C. Group characteristics
- 1. interests, motivations, and expectations
- 2. age, intellectual abilities, motor skills, visual abilities
- D. Interpretive opportunities
- 1. meets interpretive goals
- 2. enhances enjoyment

III. Program development [Use the Interpretive Equation as you build your program. What are the tangibles? What are the intangibles? Will they connect to a universal concept? Are the transitions from tangible to intangible to universal concept the best that can be made? (Module 101 - component: How Interpretation Works)]

A. Developing the narrative and selecting supporting media [see <u>Module 103 component:</u> <u>Presentation Techniques</u>]

- 1. research
- 2. goals, themes, and objectives
- 3. accuracy and authenticity
- 4. up-to-date, reputable scholarship/sources
- B. Special considerations-narrative
- 1. Narration does not stand alone
- 2. Language appropriate to audience
- 3. Transitions
- 4. Technical terms, jargon, archaic language--explanation when necessary
- 5. Inflammatory or emotion-charged language
- 6. Silence as a tool
- C. Special considerations-media selection
- 1. Appropriate to audience
- 2. Bridges language gaps
- 3. Provides moments for self interpretation
- 4. Accommodates multiple learning styles
- 5. Engages a variety of senses
- 6. Requires consumptive use of resources/objects/visuals
- 7. Considers audience reactions to visuals/objects intense, either positive or negative
- 8. Varies ways images/objects are seen in space, time, perspective
- 9. Uses diversity of images/objects
- 10. Uses authentic representations
- 11. Uses quality of visuals/objects
- 12. Uses available and reliable equipment/supplies
- 13. Possibly incorporates music, song, dance, and drama as illustrations
- D. Building a cohesive program--integrating the illustrations/demonstration and the narrative

1. using media multiplies the number and variety of tangible/intangible links each individual makes because each reacts to the media in addition to the narrative

2. sequencing thoughts/ideas/visuals/activities

- a. parallel construction of thoughts/media
- b. intentional redundance between thoughts/media
- c. divergent thoughts/media
- d. juxtaposed thoughts/media
- e. convergent thoughts/media
- 3. using storyboard techniques to visualize the program

4. avoiding calling attention to the images/objects (ex: "This is a cow..."); speak about the subject or content.

- 5. maintaining balance between narrative and visuals/objects
- 6. presenting multiple points of view
- a. differing media appeal to different audiences
- b. media provide opportunity to examine the resource from different points of view.
- c. some media are more effective in communicating certain viewpoints

d. active engagement in an illustrated program or demonstration by the audience provides opportunity for multiple linkages or opinions/meanings about the resource to be formed

- IV. Special considerations presentation
- A. Group dynamics
- 1. Visitor participation
- 2. Different learning styles
- 3. Anticipating audience reaction
- B. Accommodating special needs
- C. Tips and pitfalls

1. Make sure dark conditions do not diminish effectiveness of gestures, body language, and facial expressions

- 2. Assure ability to be heard
- 3. Assure adequate numbers of supplies and opportunities to participate

- 4. Use vocal gestures for emphasis and emotional content
- 5. Position objects for line of sight
- 6. Use mirror imaging ylreporp
- 7. Make sure media do not dominate the visitor experience
- 8. Avoid using merely for the sake of entertainment

V. Evaluating program outcomes - See Module 103 components: Preparing and Presenting the Interpretive Talk; <u>Delivering an Interpretive Talk and Assessing Its Interpretive Value</u>

- 1. Qualitative assessments
- 2. Quantitative assessments
- 3. Visitor feedback and evaluation

RESOURCES

Environmental Interpretation, A Practical Guide for People with Big Ideas and Small Budgets, Ham, Sam H., North American Press, Golden, CO, 1992, Chapter 4, pp. 77-127; Chapter 10, pp. 349-379.

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SUGGESTED DEVELOPMENTAL ACTIVITIES

1. Watch four illustrated programs and list all the media/objects/demonstrations you observed. Was the integration of narrative and media evident? Describe the strengths and weaknesses of each illustrative element. Explain how the tools used in each instance either enhanced or detracted from the overall presentation. Was the illustrated program the best interpretive method in each situation? Why or why not?

2. Create a storyboard that will use at least three different illustrations/media/ objects/demonstrations. Ask your supervisor for feedback. Present the program. Make notes concerning audience feedback and reaction. What would you change next time?

3. Write a beginning and ending statement for a slide or media presentation that allows the visuals to tell the bulk of the story. Show the program to peers. What story did each one discern? Was it the same for each viewer? Why or why not? What insights on tangible/intangible linkages did you gain using media in this exercise?

4. Plan and produce a single-thought slide talk. Show it to a peer audience for feedback. Were they able to find and understand the same single message? What changes would you make?

5. Attend a program using music, song, dance, or drama as the illustrative media. Evaluate how the selected media enhanced the message and audience understanding of the resource.

6. Make a list of tangible resources at your site. Identify several media options such as maps, slides, objects, or illustrations, and see how many intangible connections can be made through each one. Consider using your findings to develop an illustrated program with integrated media and narrative.

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