



Boating in the Monument Information and Regulations

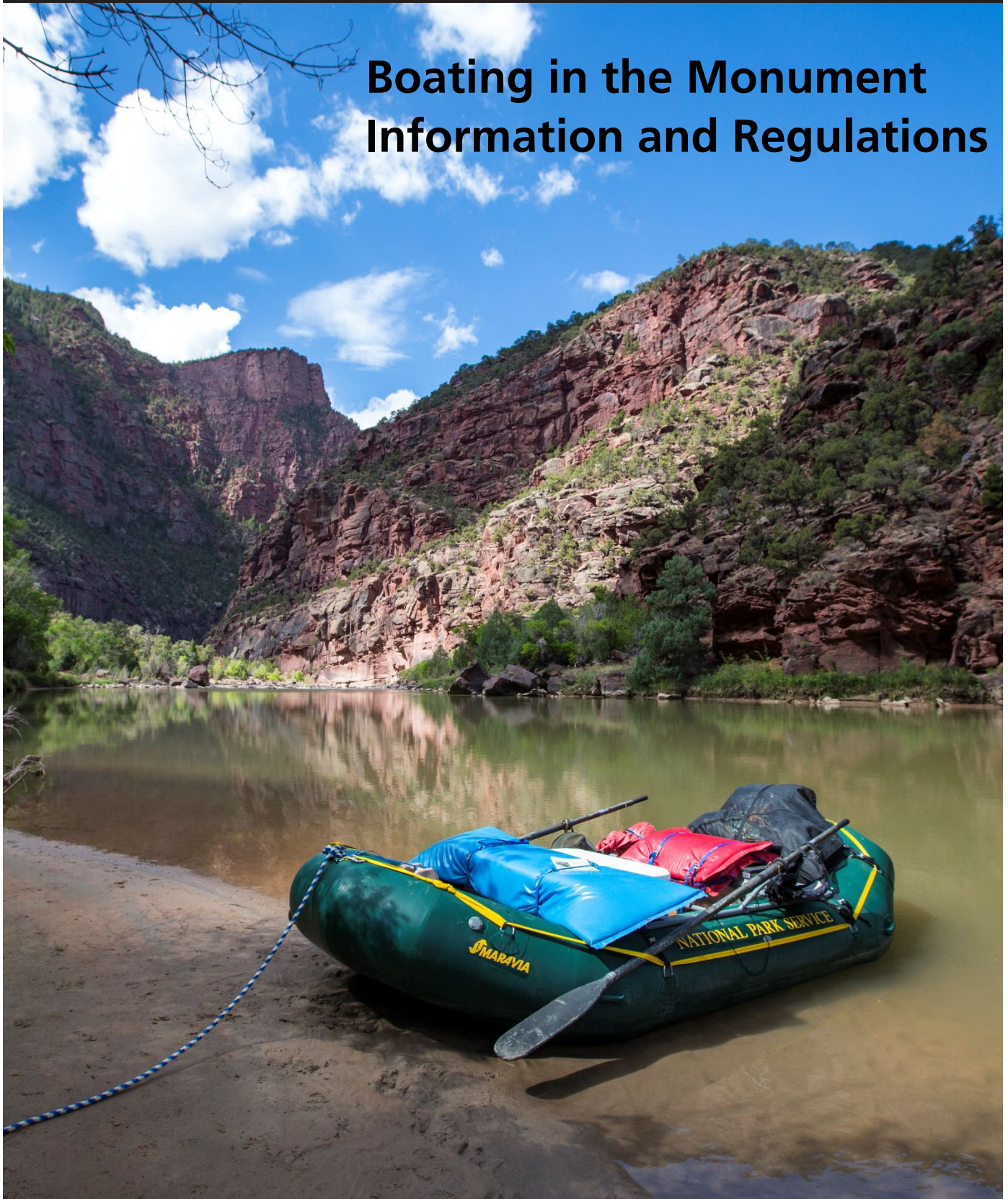


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Noncommercial River Permit Requirements

A river permit is required for noncommercial river travel on the Green and Yampa Rivers through Dinosaur National Monument. It is the responsibility of the permittee and each trip participant to know and obey all the regulations listed in this document and abide by all other applicable federal, state, and local laws.

- A. Boating Is by Permit Only.** All individuals boating within Dinosaur National Monument must possess a permit issued by [Recreation.gov](https://www.recreation.gov) or the River Office. Permits are nontransferable and are valid for one launch only.
- B. Entrance Fees Are Required.** All visitors to Dinosaur National Monument must pay the entrance fee regardless of where they enter the monument. Your river permit fee does not cover your entrance fee to the monument.
- C. One High-Use Trip Per Year.** All noncommercial participants are limited to a maximum of one high-use trip per year through any portion of the multiday section of the Green or Yampa Rivers within Dinosaur National Monument. Violations may result in a criminal penalty and/or loss of privileges to hold a permit in the monument. Individuals may be the permit holder and/or passenger on multiple one-day and low-use multiday trips.
- D. Launch and Take Out Dates and Locations.** Permit holders must launch and take out on the date and location listed on their permit. All participants on the permit must launch together, travel within sight and sound of each other, and takeout together.
- E. Permit Violations and Penalties.** Permit holders who violate the terms and conditions of their permit may receive a criminal penalty and/or have their privileges to hold a permit in the monument revoked. Violations of the permit fall under [36 CFR](#) and the [Compendium of Regulations](#). Maximum fines can be up to \$5,000 and/or up to 6 months in prison.

Definition of a Noncommercial River Trip

Also referred to as private river trips, noncommercial river trips are self-guided and non-profit. They are required to be participatory in nature with costs shared evenly among all participants. No trip member may be paid to participate on the trip. No trip member may pay less than other participants as compensation for their skills.

- A. Self-Guided and Not for Profit.** Noncommercial river trips must be self-guided and may not hire guides. Noncommercial river trips may not be used by any person or organization in any way to obtain taxable income or any form of compensation. Advertising for a profit will result in the revocation of the permit.
- B. Cost Sharing and Participatory Nature.** All noncommercial river trips must be participatory in nature. Trip preparation, costs, and conduct of the trip must be shared by all members of the group. This includes logistics, food purchase, equipment assembly, transportation, vehicle shuttle, food preparation, and sanitation. Failure to comply will result in cancellation of the permit and may jeopardize any future applications by the permit holder and/or other trip members.
- C. No Paid Participation.** Collecting a fee (monetary compensation), payable to an individual, group, or organization for conducting, leading, or guiding a noncommercial river trip is prohibited. The permit holder should delegate responsibility (financial and otherwise) for various aspects of trip preparation and conduct. Trips may be considered noncommercial even though a member of the trip, within their normal scope of employment, receives a salary from an educational institution or non-profit organization to

participate in the trip. This salary may not come directly through fees contributed by members of the party. No person may be hired or paid to participate in a trip under the noncommercial permit system.

Lottery System Requirements

- A. Individuals can have only one application in the high-use lottery system. More than one application in the lottery system will result in any trip acquired through that lottery being forfeited.
- B. Lottery applicants, permit holders, and trip leaders must be 18 years or older by the requested launch date.
- C. Lottery applications for permits are only accepted online through [Recreation.gov](https://www.recreation.gov).

Trip Requirements

- A. **Permit Holder and Member Responsibility.** The permit holder must complete all portions of the permit application procedure and is directly responsible for the actions of their group. Failure by the permit holder or any member of the group to adhere to any of these regulations may result in revocation of the permit, citation of the permit holder and/or
- B. **Permits are Not Transferable.** Noncommercial permits are not transferable. The permit holder must accompany the entire members, loss of privileges to hold a permit in the monument, and/or being banned from entering the monument. river trip. If the original permit holder is disqualified from the trip or cannot go on the trip for any other reason, the noncommercial trip will be cancelled. This rule may be waived by the National Park Service (NPS) in cases where documentation is provided for death or serious emergency medical care only. Acute and/or seasonal illnesses such as influenza, common cold, COVID-19, bronchitis, and pneumonia do not meet this requirement. The NPS will ultimately make its decision on a case-by-case basis.
- C. **Individuals Can Have Only One Multi-Day Permit at a Time.** A person may only hold one multiday permit in their name at any time. This includes all high-use and low-use multiday trips.
- D. **Trip Size and Travel Together.** Noncommercial river trips shall include no more than 25 persons (total includes the permit holder). Groups boating under one permit must launch, travel, camp, and take out together and remain within sight and sound of each other throughout the trip.
- E. **Trip Lengths.** Normal trip lengths are 4 days (3 nights) on the Green River and 5 days (4 nights) on the Yampa River during the high-use season. On rare occasions, trips can be extended by one day on each river. Permit holders can request an overlength trip extension through Recreation.gov at the time of booking their permit and additional fees are required. Trips may never exceed the trip lengths listed on the permit. The length of the permit cannot be changed after the permit has been issued.
- F. **Passenger Lists.** An accurate passenger list must be finalized on your permit reservation in Recreation.gov at least 30 days before your launch date. If it becomes necessary to request changes, you may email the River Office (dino_river_office@nps.gov) up to 3 business days prior to your launch date with the corrected list. You must have an accurate passenger list on your printed permit. At the launch ramp, passengers on the list may be removed, but no one may be added or replaced with someone else.
- G. **Trip Checkout Form and Required Identification/Documentation.** Before launching, permit holders must have and present a valid photo ID, printed and signed permit, and the most current copy of Boating in the Monument: Information and Regulations upon request. These items are required to remain with the permit holder for the duration of the trip. Passengers 18 years and older must be able to provide a valid photo ID upon the request of an NPS representative at any time. If monument staff is not available at the

put-in, the permit holder must complete a check-in form from the kiosk at the boat ramp before departing. Permit holders must turn in their permit at the boat ramp upon takeout.

- H. River Ranger Patrols.** NPS Rangers may, on occasion, travel or camp with noncommercial parties to ensure compliance with permit conditions and to monitor travel through the river corridors. Rangers may contact your party and request information such as a copy of your permit, passenger list, and regulations. It is the permit holder's responsibility to have these items present. They may also request to check camping procedures to ensure regulations are being followed.
- I. Cancelling Trips.** It is the permit holder's responsibility to cancel a permit they are unable to use through Recreation.gov. All permit fees are non-refundable. A no-show or cancellation within 2 weeks of the launch date will result in administrative penalties, including an inability to boat within the monument for a maximum of 2 years. This rule may be waived by the NPS in cases where documentation is provided for death or serious emergency medical cases only. The NPS will make its decision on a case-by-case basis.
- J. Unmanned Aircraft (Drones).** Use of unmanned aircraft (e.g., model airplanes, quadcopters, drones) is prohibited.
- K. Pets and Service Dogs.** Dogs and other pets are prohibited on river trips. Animals whose purpose is to provide comfort or emotional support are not considered service animals under the [Americans with Disabilities Act \(ADA\)](#) and are prohibited on river trips. Task-trained service dogs are allowed wherever their handlers go. Anyone bringing a service dog on a river trip should contact the River Office to learn about area-specific considerations.
- L. Resource Protection.** Natural, historic, and prehistoric features (such as rocks, fossils, flowers, antlers, old mining artifacts, cabins, or Native American artifacts) may not be removed or disturbed.
- M. Abandonment of Property.** Property left for more than 24 hours or property that interferes with visitor safety may be impounded by the Superintendent at any time. The owner of record or the permit holder may be liable for any charges associated with removal of property. Recovery of property must be coordinated through the River Office.
- N. Firearms and Other Weapons.** Possession of firearms must comply with state law; however, use of firearms is prohibited. The possession or use of other weapons, explosives, or fireworks is prohibited.
- O. Alcohol and Other Controlled Substances.** It is prohibited to be under the influence of alcohol and/or controlled substances to a degree that may endanger oneself or others, damages property, or damages resources. Boating under the influence of alcohol or a controlled substance, underage drinking, and marijuana possession or use is prohibited.
- P. Fishing.** Fishing is allowed and is subject to all state regulations and licenses. Anyone fishing must have a valid Colorado and/or Utah fishing license, depending upon the state in which they are located. People fishing should be familiar with the rules and guidelines regarding the handling of endangered and/or non-native fish of concern.

Trip Leader and Qualifying Boat Operator Experience

The trip leader and boat operators must have a working knowledge of whitewater safety, general first aid, river equipment repair, and techniques of whitewater navigation. All boat operators must have whitewater boating experience on the Green and Yampa rivers in Dinosaur National Monument or on other comparable class III or higher whitewater rivers. The trip leader or another member of the party should be familiar with the rivers within Dinosaur National Monument.

Rivers of similar difficulty to the Green and Yampa rivers through Dinosaur National Monument include (but are not limited to): Cataract Canyon, Utah; Grand Canyon, Arizona; Main Salmon, Idaho; Middle Fork Salmon, Idaho; Rogue River, Oregon; Selway River, Idaho; Tuolumne River, California; West Water Canyon, Utah.

Equipment Requirements and Procedures

Watercraft Types and Quantity

NPS Rangers have final discretion when approving all crafts for launch.

A. Oar Raft, Paddle Boat, Cataract, Dory

All trip applications will be reviewed to determine if the numbers of rafts and/or dories are adequate in size and number to meet all equipment requirements (see Equipment and Sanitation sections) and boat capacities. Inflatable rafts over 19 feet require frame and oars, paddle boats over 19 feet are prohibited. Rafts must include at least three separate chambers. Each non-self-bailing boat must carry a bailing device.

B. Canoe, Kayak, Inflatable Kayak (IK)

Kayaks and canoes must be in good condition. All trips must have the capacity to carry the minimum equipment required (see Equipment and Sanitation sections). Open or canvas-decked canoes are acceptable, provided the paddlers have extensive high-volume river experience. Canoes should have sturdy reinforcements and adequate flotation. Kayaks must be approved for whitewater and have at least three separate chambers or a hard shell. Skirts are required for hard shell craft. Discretionary watercraft with fewer than three chambers (such as a packraft, paddlecat, or stand-up paddleboard) must have support craft, unless prior approval has been obtained by the River Office.

C. Prohibited Watercraft

All motorized watercraft, conventional rowboats, swimming pool rafts and toys, inner tubes, air mattresses, and other flimsy craft not intended for whitewater use are prohibited.

Watercraft Capacities

Exceeding passenger carrying capacities on boats is prohibited. Boat capacities shall be determined from the manufacturer's specifications. As a general guideline, capacity may be determined by the dimensions of the boat (approximately 22 square feet per person for boats with frames and oars, or approximately 18 square feet per person for paddled craft).

Emergency Equipment

It is the permit holder's responsibility to ensure that all required equipment is fully functional. Failure to possess all required equipment upon the check-in inspection will result in the inability to launch. Emergency equipment is listed below:

A. Life Preservers and Regulations

Each participant must have a serviceable U.S. Coast Guard (USGC) approved wearable personal flotation device (PFD). All PFDs must include a label stating its intended use is for whitewater rafting, canoeing,

rescue, sailing, paddling and/or kayaking and be of Type III or V. General boating, fishing, and ski vests are prohibited. One spare PFD is required for every 10 people on the trip or one per boat, whichever is fewer. Spare PFDs should reflect the size of people on the trip. PFDs must be maintained in good and serviceable condition in compliance with USCG standards and must be worn and fastened properly at all times while on the river (except from Cove Campsite (River Mile 214) to the Rainbow Park boat ramp (River Mile 207) on the Green River). The PFDs may not have any holes, rips, tears, broken/repared buckles, or broken/repared zippers, and must be appropriately sized for each person.

B. Helmets

Helmets used on the Green and Yampa rivers within the monument must be designed for whitewater activities. One extra helmet is required for every 5 small crafts. Boaters are required to wear helmets through all named rapids when using kayaks, canoes, and discretionary watercraft such as paddleboards. For all other watercrafts, helmet use in named rapids isn't required but is strongly recommended.

C. First Aid

A major first aid kit is required and must be adequate for the number of trip participants and length of trip. Kits should be sufficient for treating serious injuries in a wilderness environment. A minor first aid kit must be carried on each additional boat or unsupported kayak/canoe.

D. Other Emergency Items

- **Extra Propulsion:** Each oar-powered watercraft must carry one extra oar. Each paddle raft must carry one extra paddle. On kayak/canoe trips, an extra paddle is required for every grouping of 5 or fewer boats. (For example, a kayak/canoe trip consisting of 1-5 boats must bring 1 extra paddle; a trip consisting of 6-10 boats must bring 2 extra paddles; a trip of 11-15 boats must bring 3 extra paddles, and so on). Discretionary watercraft, such as paddleboards, are not required to have extra paddles.
- **Air Pumps:** When inflatable rafts or pontoons are used, each river trip will carry at least one manual air pump (non-motorized).
- **Repair Kits:** Every trip will carry a boat patching and repair kit for each type of boat material present on the trip (this includes kayaks, canoes, and dories).
- **Throw Bag:** One throw bag is required for each raft and dory, including those under 16 feet.
- **Rescue Kit:** One rescue kit (Z-drag kit) containing adequate gear to rescue a trapped boat is required per group. Participants should have knowledge of river rescue techniques. A rescue kit must add mechanical advantage.

Takeout and Launch Procedures

- A. Check In.** Look for monument staff at the launch ramp or office. If park representatives are not available, fill out a check-in form found at the information kiosk and deposit it in the box near the boat ramp.
- B. Vehicles at the Ramp.** Be considerate of other groups by minimizing your time and space on the boat ramps. After unloading or loading is complete, vehicles must be moved to the parking lot. The busiest time at the boat ramp is generally 10 am to 2 pm. Monument staff, including volunteers, may be present to assist at the takeout during times of heavy traffic. Their direction must be followed to keep things running as smoothly as possible and in order to accommodate everyone. Please be courteous, patient, and respectful.
- C. Ramp Restrictions.** Due to congestion at the launch ramps, rigging between the hours of 8 am and noon is limited to trips leaving on that day. Please be courteous of other groups if playing music on the ramp.
- D. Deerlodge Park.** Vehicles must be parked along the paved road above the campground. Vehicles parked in other areas will be towed.

- E. Meals.** Preparation and cooking of meals or setting up tables on the ramp is prohibited.
- F. Sleeping/Camping.** Sleeping, camping, and/or overnight parking is not allowed on the launch ramp. Visitors are required to camp at designated campsites and pay the campground fee at Gates of Lodore, Deerlodge Park, or Rainbow Park. Sleeping on moored boats at put-in locations is permitted with a paid campground fee.
- G. Split Mountain Daily Trips.** One-day trips should launch in time to avoid arriving at the Split Mountain boat ramp between noon and 4 pm due to frequent traffic congestion and delays with de-rigging and loading.

Camping Regulations

- A.** Camping is restricted to designated campsites while traveling river corridors via watercraft. During the high-use season, you must camp in assigned campsites, following the itinerary listed on your permit. During the low-use season, designated sites are available on a first-come, first-served basis. There may be times where the Yampa River is in low-use while the Green River below the confluence is still in its high-use season. Please refer to the permit for assigned camping on the Green River.
- B.** Campsites must be vacated by noon to allow the next group to land and occupy the site.
- C.** Adhere to Leave-No-Trace principles and leave your campsite in better condition than you found it.
- D.** While traveling river corridors via watercraft, camping is not permitted at Echo Park, Rainbow Park, or in Split Mountain Canyon.
- E.** The use of kitchen ground tarps to collect food crumbs is required.
- F.** Only one group per campsite. A maximum of 25 river trip participants per site is allowed.
- G.** When in areas with multiple campsites, respect your neighbors. Quiet hours are between 10 pm and 6 am. Each group must stay within their assigned, designated site; do not spill over to the next site. Look for posts to distinguish boundaries between areas with multiple campsites (e.g., Jones Hole, Harding Hole, etc.).
- H.** The Superintendent may close campsites for resource management or safety concerns (such as bighorn sheep lambing season, bear activity, or wildland fires).

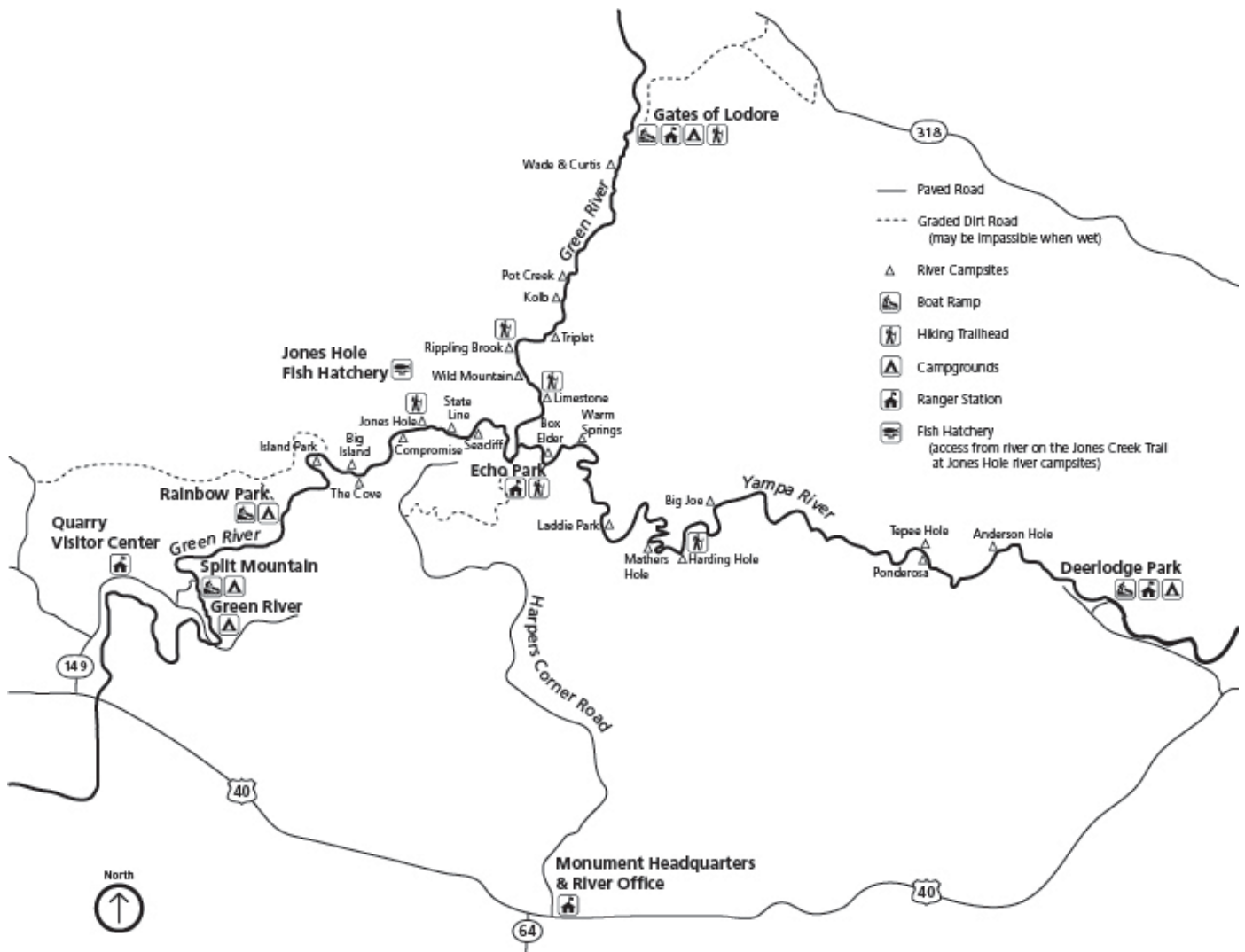
River Map

The Yampa River is 71 miles from Deerlodge Park to Split Mountain.

The Green River is 44 miles from the Gates of Lodore to Split Mountain.

It is 88 miles by road from the Split Mountain Boat Ramp to Deerlodge Park.

It is 141 miles by road from the Split Mountain Boat Ramp to Gates of Lodore.



River Mileages and Campgrounds

Lodore Canyon

Gates of Lodore Campground is available for first-come, first-served camping prior to launch.
Wade & Curtis has 1 campsite, 3 miles from Gates of Lodore.
Pot Creek has 2 campsites, 6 miles from Wade & Curtis.
Kolb has 1 campsite, 1 mile from Pot Creek.
Triplet has 1 campsite, 2 miles from Kolb.
Rippling Brook has 2 campsites, 2 miles from Triplet.
Wild Mountain has 1 campsite, 1 mile from Rippling Brook.
Limestone has 1 campsite, 2 miles from Wild Mountain.
Echo Park is 2 miles from Limestone. This campground is not to be used by multiday river trips.

Whirlpool & Split Mountain Canyons

Echo Park Campground is not to be used by multiday river trips.
Seacliff has 1 campsite, 4 miles from Echo Park.
State Line has 1 campsite, 1 mile from Seacliff.
Jones Hole has 4 campsites, 2 miles from State Line.
Compromise has 1 campsite, 1 mile from Jones Hole.
The Cove has 1 campsite, 4 miles from Compromise.
Big Island has 1 campsite, 0.5 mile from The Cove.
Island Park has 1 campsite, 0.5 mile from Big Island.
Rainbow Park is 4 miles from Island Park. This campground is not to be used by multiday river trips.
Split Mountain is 9 miles from Rainbow Park. Campground reservations are available through [Recreation.gov](https://www.recreation.gov).

Yampa Canyon

Deerlodge Park Campground is available for first-come, first-served camping prior to launch.
Anderson Hole has 1 campsite, 4 miles from Deerlodge Park.
Ponderosa has 1 campsite, 5 miles from Anderson Hole.
Tepee Hole has 1 campsite, 1 mile from Ponderosa.
Big Joe has 1 campsite, 12 miles from Tepee Hole.
Harding Hole has 4 campsites, 4 miles from Big Joe.
Mather Hole has 1 campsite, 2 miles from Harding Hole.
Laddie Park has 2 campsites, 7 miles from Mather Hole.
Warm Springs has 1 campsite, 7 miles from Laddie Park.
Box Elder has 3 campsites, 2 miles from Warm Springs.
Echo Park is 2 miles from Box Elder. This campground is not to be used by multiday river trips.

Sanitation and Environmental Protection Requirements

Refuse

All garbage must be carried out. Trash deposits cannot be made at Echo Park or Rainbow Park. Dishwater must be strained directly into the river through a rigid fine-mesh screen that holds small food particles. Garbage at camp must be stored in an animal-proof container.

Kitchen ground tarps must be placed under all food preparation and serving tables to leave the beach free of food scraps. Put food particles collected on your kitchen ground tarp into the trash. Crushing food and beverage cans must be done on a tarp or below the high-water line in a manner that will not leave food particles, liquids, or paper on the beach. These practices help reduce pests in campsites; please keep a clean camp.

Use of Soap

The use of soap and solar showers are restricted to the main flow of the river. A dish washing setup and handwashing station should be placed in the wet sand below the high-water mark or in such a way as to leave the beach free of soap. Use of soap in side streams or on shore within Dinosaur National Monument is prohibited.

Portable Toilets

It is the responsibility of each party to remove solid human waste and all toilet paper from the river corridor.

- A. Portable Toilets.** A means to securely contain and remove human waste from the backcountry is required. Systems approved for river use are washable, reusable containers equipped with RV dump fittings, or commercial bag system (e.g., Wag Bag, Restop 2) that render human waste into a non-hazardous material. Bag systems must be stored in hard-sided containers or heavy-duty waterproof bags labeled “Human Waste.” Any bag system that utilizes “kitty litter” or involves heavy duty bags without additives found in commercially approved bag systems are illegal and cannot be used by numerous federal laws. Do not put waste bags in vault toilets.
- B. Urination.** Urination must occur in the river or in your toilet. If you must urinate while hiking away from the river, go “High and Far” at least 100 feet from trails, backcountry campsites, and side streams to avoid urine buildup.
- C. Toilet Paper.** Deposit toilet paper in the human waste carry-out system. Do not burn or bury toilet paper.
- D. Sanitation Station.** Only place toilet paper, human waste, and water into the sanitation station. Be sure to use sufficient water when dumping to prevent clogs. Depositing flushable wipes, baby wipes, disinfecting wipes, or waste bags into the sanitation station is strictly prohibited. These products can clog and/or cause significant damage to septic systems.

Fires

A rigid, durable metal fire pan is required if you intend to build a wood or charcoal fire. The pan must be appropriate for the size of fire and have sides of a height sufficient to contain all ash and debris. Fire pans are recommended to have a 2.5 inch minimum lip height and 12-inch minimum diameter (turkey pans are not allowed).

Fire pans must be elevated off the ground with legs, rocks, or other items. A fireproof blanket or welder's cloth must be carried and placed under a fire pan and must be of sufficient size to catch coals and ashes around the fire pan. Fire ash must be strained, and large floatable contents removed, before the remainder may be deposited in the main current. All floatable residue must be carried out.

Under Stage I fire restrictions, as posted by the state or as established by the Superintendent, wood or charcoal fires are allowed in approved fire pans that meet all the above specifications. Under Stage II fire restrictions, only gas-powered fires that have an on/off switch can be used.

Gathering firewood of any kind is prohibited on the Green River above Echo Park. Driftwood may be collected along the Yampa River and along the Green River below Echo Park.

Explanation:

Driftwood has become scarce in Lodore Canyon because 1) Flaming Gorge Dam blocks wood from upstream source areas and 2) reduced spring peak runoff volume is insufficient to wash new woody material into the river. High spring floods occur on the free-flowing Yampa, where large driftwood piles can still be seen. Coarse woody debris (driftwood, trees, branches, etc.) provides an important food source for aquatic invertebrates, but food webs in the Green River have been altered and diminished by Flaming Gorge dam operations. Restrictions on driftwood gathering in Lodore help preserve this dwindling resource. Standing dead, down, and live wood provide habitat for cavity-nesting species and insects, which are food for birds and other animals. These resources are protected in all national parks.

Campsite Impacts

River runners must set up camp on sandbar areas or in established tent sites within designated river camps. Desert and riparian plant communities are particularly susceptible to damage and erosion due to trampling. Stay on well-established trails and avoid short-cutting across fragile desert soils.

Wildlife

Keep wildlife wild! Observe wildlife from a distance and don't approach, follow, or feed them. In some camps (such as Jones Hole), bighorn sheep may appear to be habituated or even friendly, but keep a safe distance and give them the right of way. This protects both them and you.

You are camping in bear country. All food, garbage, and scented items must be stored in a durable metal or plastic container and secured with a latch or strap when not in use. Use of [Interagency Grizzly Bear Committee](#) certified containers is strongly encouraged. Proper food storage will help keep smaller animals, such as skunks and squirrels, from causing issues at river campsites.

Aquatic Invasive Species (AIS) Don't Move a Mussel!

Please clean, dry, and inspect boats to minimize the spread of aquatic invasive species (AIS)!

Dinosaur National Monument traditionally receives river lottery applications from all 50 United States, the District of Columbia, and multiple foreign countries. People from far and wide are hoping for a chance to experience these incredible rivers. However, with people and their gear also comes the possibility for unwanted aquatic hitchhikers. Aquatic invasive species (AIS) are a real threat to freshwater lakes, reservoirs, and rivers in the United States. Species like quagga and zebra mussels, New Zealand mudsnails, virile crayfish, Eurasian watermilfoil, and Asian clams alter food webs and habitat that native freshwater species need. They can also clog up intakes for critical hydropower, agricultural, and domestic water infrastructure. AIS are also known to overtake recreational areas like boat ramps, beaches, and docks.

Dinosaur National Monument is starting a prevention and early detection program to protect the Upper Green and Yampa River watersheds from the accidental introduction of new aquatic invaders and to help curb the spread of AIS to new waterbodies. New boat cleaning stations will be positioned at river access points. If boat cleaning stations are in place, boaters are encouraged to clean, drain, and dry rafts, kayaks, canoes, paddleboards, and all related equipment before launching and after takeout. Remember: "If it floats, it's a boat!" Any item that spends time in the water needs to be thoroughly scrubbed, rinsed, and dried after each use to prevent the spread of aquatic invasive species. It takes all of us to protect the Upper Colorado River Watershed!

Emergency Information and Incident Reports

Communication

A satellite telephone or emergency beacon is recommended (not required) equipment. In the event of an emergency, activate the SOS function of your satellite communication device. If using a satellite phone, dial one of the following numbers to connect with the appropriate 911 dispatch center:

Above Echo Park call the Craig, CO, dispatch at (970) 824-6501.
Below Echo Park call the Vernal, UT, dispatch at (435) 789-4222.

Dinosaur National Monument also has an SMS Text capable phone (not intended for emergencies and not monitored 24 hours a day): (970) 620-8714.

If you are not carrying a satellite communication device or emergency beacon, be aware that river rangers carry emergency communication equipment. Additionally, an emergency radio is located on the south exterior wall of the ranger station at Echo Park. Cell phone service is not reliable in the monument.

Recently, the monument has experienced an increase in accidental SOS activations of satellite tracking devices, including some satellite capable cellphones. Please take the time to understand how your device works and how to cancel an accidental SOS activation to avoid unnecessary response by multiple resources, which could include a helicopter.

Helicopter Response

The following tips may help keep your group safe and better prepared in the event of a helicopter landing:

- Remove or secure loose articles prior to the arrival of a helicopter. This includes hats, sleeping pads, tents, kitchen tarps, PFDs, and unanchored rafts and kayaks.
- Consider wearing personal protective equipment (PPE) such as a helmet, gloves, and PFD when working near a helicopter.
- Expect blowing sand, dust, or rocks from the helicopter's rotor wash. Seek cover from blowing debris and wait for instruction from the flight crew or pilot.
- Only approach and depart a helicopter as directed. Use a slightly crouched position. Do not run. Always keep in the pilot's field of vision.
- Never go near the tail of helicopters.
- If you can, communicate:
 - GPS location of potential landing area
 - Patient height and weight
 - Weather conditions such as temperature, visibility, windspeed and wind direction and any potential hazards near suggested landing area.

Reporting Incidents

Any incidents resulting in injury, death, disappearance of any participant, or property damage greater than \$2,000 must be reported to Dinosaur National Monument within 24 hours or as soon as possible.

Play Permits

Boaters who possess a multiday river permit entering the monument at Deerlodge Park or Gates of Lodore under a play permit must perform a check-in with monument staff before continuing downriver. A play permit is also required for boating below the Split Mountain Boat Ramp, but only if launching at the boat ramp. These play permits are free and can be issued at the Quarry Visitor Center by on-site park personnel, or by the River Office. No advanced reservations are necessary.

A permit is required to boat into the monument from upstream of Gates of Lodore or Deerlodge Park. Play permits for launches above these locations are free and issued by the River Office, any on-site park ranger and volunteer camp host, or the Quarry Visitor Center. No advanced reservations are necessary. This play permit allows groups to launch upstream of Dinosaur National Monument to begin their multiday trip through the monument. Groups must stop at Lodore or Deerlodge to complete boater check-in before continuing on a permitted trip.

River Recreation Fees

- A. Application Fee.** A \$15 application fee must be submitted with lottery applications, one-day, or multiday trip bookings.
- B. One-day Trips.** Split Mountain daily trips are available for booking through Recreation.gov. The permit fee for a one-day trip is \$20.
- C. Multiday Trips.** The permit fee for a multiday trip is \$185. Fees are nonrefundable within 30 days of launch date.
- D. Overlength Trip Fee.** The overlength trip fee is \$35. Overlength trip requests cannot be approved until campsites are assigned for all other permits.
- E. Entrance and Campground Fees.** Park entrance fees are not included in your permit. The entrance fee is \$25 per vehicle unless you have a valid federal interagency or monument pass. All participants need to pay the monument entrance fee. Boating permit fees **do not** include camping fees at Gates of Lodore, Deerlodge Park, Green River, Rainbow Park, or Split Mountain campgrounds. Split Mountain group campsites and select sites at Green River campground are available for reservation through Recreation.gov. Other campsites are first-come, first-served. Digital entrance passes can also be purchased through Recreation.gov for individuals or vehicles.

Shuttle Companies

A list of companies authorized to run shuttles for rafters within Dinosaur National Monument is listed online: <https://www.nps.gov/dino/planyourvisit/non-commercial-river-trips.htm>

Note: Paying for shuttle services outside of an NPS approved shuttle company is prohibited.

Required Equipment Checklist

Required for all:

- The most recent available copy of Boating in the Monument Information and Regulations.
- Signed River Permit and valid photo ID for permit holder. *See page 3, letter G.*
- Passenger List. *See page 3, letter F.*
- USCG Approved Personal Flotation Devices (PFDs) – 1 per person + 1 spare for every 10 people (age/size appropriate). All PFDs must have a label stating its intended use is for whitewater activities. *See page 5, letter A.*
- Spare Oars/Paddles – 1 per oar-boat/dory/paddle raft + 1 extra for every 5 small crafts. *See page 6, letter D.*
- Throw Bag (1 per boat/dory). *See page 6, letter D.*
- Rescue Kit. *See page 6, letter D.*
- Repair Kits. *See page 6, letter D.*
- Major First Aid Kit – 1 per permitted group. *See page 6, letter C.*
- Minor First Aid Kit – 1 per boat/dory. *See page 6, letter C.*
- Air Pump. *See page 6, letter D.*
- Fine-mesh Screen (for straining food particles and ash). *See page 10.*
- Kitchen Ground Tarp. *See page 10.*
- Portable Toilet. Day Use Toilet Recommended. *See page 10.*

Required for building fire:

- Fire Pan. *See page 11.*
- Fire Blanket. *See page 11.*

Required for each hard-shelled kayak/canoe:

- Spray Skirts and Flotation. *See page 5.*

Required for open dories/canoes/kayaks:

- Flotation. *See page 5.*

Required for non-self-bailing boats:

- Bailing Device. *See page 5.*

Required for small craft:

- Helmets – 1 per person + 1 spare for every 3 small crafts. *See page 6, letter B.*