



Dungeness 1958

HABS Philip E. Gardner, Photographer

Lesson Title: Dungeness Map
Scavenger Hunt

Grade Level(s): 4th-8th

Activity Time: 30-60 minutes

Location: Classroom/Park

Subject Area: Social Studies

GA Performance Standards:
Map Skills

OBJECTIVES

Students will:

- use a map of the Dungeness area to explore evidence of past residents.
- learn about the history of Cumberland Island.

MATERIALS

- Computers/Internet access
- Copies of the Dungeness area map & corresponding instructions for each group

Introduction: The **Dungeness Historic District** contains the site of two magnificent estates, separated in time by 100 years, yet sharing the name Dungeness. The name is thought to have been adopted by Nathaneal Greene and his heirs, from a possible hunting camp set up by General Oglethorpe, who copied the name from the county seat in England.

The **Dungeness ruins** seen today are the remains of Thomas & Lucy Carnegie's Dungeness, built in the mid 1880's. The use of the Dungeness mansion declined with the passing of the Gilded Age. When it **burned in 1959**, it had not been occupied for many years.

Pre-Visit Activities:

- Use the online resources, below, to provide your students with some basic historical background on Dungeness.
- Explain to them that they will practice their map skills by exploring the **Dungeness ruins** on their field trip to Cumberland Island.

Park Activities:

Ask the students why it is important to be able to read a map. (*to find your way, prevent getting lost, find areas of important*) Explain that although using a compass is helpful, it is not always necessary if there are landmarks that can be recognized. They will now explore the Dungeness area using a map to find specific features.

- Divide students into groups of 5-10, with at least one chaperone per group, or the activity can be done as a large group.
- The chaperone/group leader will read the **Scavenger Hunt Instructions** (below) and hold the **Dungeness area map**, but the students should be using it and directing the movement.

Online Resources:

Digital Library of Georgia: Dungeness (Cumberland Island, GA)
http://dlg.galileo.usg.edu/meta/html/dlg/larc/meta_dlg_larc_ilc0344.html?Welcome

New Georgia Encyclopedia: Cumberland Island (includes Dungeness)
<http://www.georgiaencyclopedia.org/articles/geography-environment/cumberland-island>

Wikipedia: Dungeness (Cumberland Island)
http://en.wikipedia.org/wiki/Dungeness_%28Cumberland_Island,_Georgia%29

Dungeness Scavenger Hunt Instructions

Follow the directions below to tour the *Dungeness historic area*.

Have the students locate **the key** (or **legend**) and the **North arrow** on the map. Next, **beginning at the gates of Dungeness**:

- 1) Orient your map so the **North arrow** is pointing in the correct direction.
- 2) Find the closest **cedar tree** on the map. (Look at the key to find the symbol on the map.) Cedars are a good indication of the Timucuan Indians due to their habit of gathering shellfish from the marsh. Decomposition of these shells neutralizes the soil so the cedars can grow.
- 3) From here, point to **the marsh**.
- 4) Go to the **Tabby House**. This structure is the oldest standing building on the island, originally built for the Greene family gardener. Nathanael Greene was a Revolutionary War general. What material is it made from? (*tabby – a combination of shells, sand, water, and lime*)
- 5) Find the **greenhouse** and go to it. Why would you need a greenhouse? Although this is the area where the vegetable gardens for the Greene and Carnegie families were located, the greenhouse is from the Carnegie time – 1884 on. The metal roofed building in the area is a root cellar and storage barn. The root cellar keeps goods cool – like potatoes, onions, sweet potatoes, pumpkins.
- 6) Go to the **south steps of Dungeness mansion** by a different route. How do you know where to go? The plaque you passed is not on the map. Point to the spot on the map for its placement. This location was the site of two mansions. Which families lived there? (*Carnegies & Greene-Millers*)
- 7) Find the location of the **tennis courts** and stand where they were located. What clues did you use? What building are you near? The **recreation building** had a doctor's office, guest rooms, pool, squash court, and gymnasium. (*location on the map; orientation of structure in relation to tennis courts*)
- 8) Find the location of the **olive trees**. What structure was built on this foundation? Where did you find this information? The olive trees are the grayish green trees toward the tree line. These may have been planted during the 1800's when Louisa Shaw – daughter of Nathanael and Catherine Greene – was in charge of the Dungeness Plantation.
- 9) Find the **laundry house**. Go to it. This is the last spot on the scavenger hunt. You have located the bathrooms and picnic tables. Enjoy your break!

Evaluation:

Ask students what they used to identify the various features they were looking for. Were they able to find their way around easily? What difficulties were encountered? Do you think they could use these skills in other places? Where?

