

Saniwa ensidens

Lizard

Preservation Bias: 1

Terrestrial animal with hard parts.

Preservation Biases:

DEAD ANIMAL: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Icaronycteris index

Bat

Preservation Bias: 1

Terrestrial animal with hard parts.

Preservation Biases:

DEAD ANIMAL: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Protorohippus

venticulum

Horse

Preservation Bias: 1

Terrestrial animal with hard parts.

Preservation Biases:

DEAD ANIMAL: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Boavus idelmani

Snake

Preservation Bias: 1

Terrestrial animal with hard parts.

Preservation Biases:

DEAD ANIMAL: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Plecia pealei
March fly

Preservation Bias: 1

Terrestrial animal with soft parts. Abundant.
Begin at ANIMAL

Preservation Biases:
DEAD ANIMAL: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Notogoneous
Fish

Preservation Bias: 1

Aquatic animal with hard parts. Rare.
Begin at ANIMAL

Preservation Biases:
DEAD ANIMAL: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Pseudocrypturus
cercanaxius
Bird

Preservation Bias: 1

Terrestrial animal with hard parts.
Begin at ANIMAL

Preservation Biases:
DEAD ANIMAL: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Tree Leaves

Preservation Bias: 1

Terrestrial animal with hard parts.
Begin at PLANT

Preservation Biases:
DEAD PLANT: roll 3 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 2 BURIED
IN SEDIMENT to advance

Borealosuchus wilsoni
Crocodillian

Preservation Bias: 2

Semiaquatic animal with hard parts. Rare

Preservation Biases:

DEAD ANIMAL: roll 2 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance

Atractosteus simplex
Gar (fish)

Preservation Bias: 2

Aquatic animal with hard parts. Rare.

Preservation Biases:

DEAD ANIMAL: roll 2 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance

Phareodus encaustus
Fish

Preservation Bias: 2

Aquatic animal with hard parts. Rare.

Preservation Biases:

DEAD ANIMAL: roll 2 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance

Axestemys byssina
Turtle

Preservation Bias: 2

Aquatic animal with hard parts. Rare

Preservation Biases:

DEAD ANIMAL: roll 2 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance

Heliobatis radians
Sting ray

Preservation Bias: 2
Aquatic animal with hard parts. Rare

Preservation Biases:
DEAD ANIMAL: roll 2 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance

Knightia eocaena
Fish

Preservation Bias: 3
Aquatic animal with hard parts. Common.

Preservation Biases:
DEAD ANIMAL: roll 1 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance

Cockerlites liops
Fish

Preservation Bias: 2
Aquatic animal with hard parts. Rare.

Preservation Biases:
DEAD ANIMAL: roll 2 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance

Chisternon undatum
Turtle

Preservation Bias: 2
Aquatic animal with hard parts. Rare

Preservation Biases:
DEAD ANIMAL: roll 2 LAKE
BOTTOM to advance.

LAKE BOTTOM: Roll 1 BURIED
IN SEDIMENT to advance